



LAS VEGAS CRAWL

An adventure for character levels 6-8

***This is a stand-alone adventure that can be played with only the core d20 books!
Pregenerated characters are included.***

In **Xcrawl**, the players are superstar athletes taking their chances in a live-on-pay-per-view death sport. It's a modern-day world with a fantasy twist, and the game is simple. The Dungeon Judge, or DJ, creates an artificial dungeon under controlled – but lethal – conditions. The players go through the dungeon and try to fulfill whatever conditions the DJ puts forth in order to win. **Xcrawl** is a sport and the challenges are created, but the danger is no less real. If you die, you die!

Las Vegas and **Xcrawl** have a long history. It's the city that loves to gamble, and **Xcrawl** offers plenty of angles to bet on! In this deadly crawl, DJ Outrageous Fortune gives the heroes the chance to test their mettle in a fun-loving adventure filled with Vegas spirit. Giant roulette wheels and deadly dice games are in the cards, along with a Trojan horse, an addictive T-rex in withdrawal, and a giant gorilla throwing flaming barrels. Visit the city of lights – and see if you come home alive!

*Requires the use of the Dungeons & Dragons Player's Handbook, published by Wizards of the Coast, Inc.
This product utilizes updated material from the v.3.5 revision.*

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LAS VEGAS CRAWL

Assault on Las Vegas, 4703

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RESERVOIR DOGS: Vinnie, Reaver, Quickstrike and Scantum – you know who you are!

DISCORDIAN STRIKE FORCE: Jeremy Knue, Major Ruckus, General Dissent, Colonel Sybarite

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*Omni Armor was totally Sean Nokes' idea!
The Roulette Room was totally Duane Waldrop's idea! Bow down before them!*



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Las Vegas Crawl • I

