

**GURPS**<sup>®</sup>

Fourth Edition

# TRANSHUMAN SPACE

## PERSONNEL FILES 4<sup>™</sup> MARTINGALE SECURITY<sup>™</sup>



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*An e23 Sourcebook for GURPS<sup>®</sup>*

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## About *Transhuman Space*

The *Transhuman Space* series presents a unique hard-science and high-biotech universe for roleplaying. Set in the Solar System in the year 2100, it is a setting rich in adventure, mystery, and exploration of the possibilities of existence. The core book in the line is *Transhuman Space*, written by the series creator, David Pulver.

## About *GURPS*

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Rules and statistics in this book are specifically for the *GURPS Basic Set, Fourth Edition*. Page references that begin with B refer to that book, not this one.

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# INTRODUCTION

Each *Transhuman Space: Personnel Files* supplement offers a campaign set in the world of *Transhuman Space*, complete with background, brief scenario suggestions, and notes for the GM. The material also includes a set of characters suitable to act as PCs in this same campaign. These characters are detailed using *GURPS Fourth Edition*, with templates and other details drawn from *Transhuman Space: Changing Times* and *Transhuman Space: Shell-Tech. Personnel Files 4 – Martingale Security* offers a look at a recently formed body-guard company and its core members.

It's sometimes said that *Transhuman Space* provides a wonderfully detailed world, but it's hard to decide on and define an actual campaign to run there. The *Personnel Files* line is intended to provide an answer to this, and to demonstrate what PCs for the setting might look like. These characters can also be used as NPCs – as antagonists, allies, patrons, or background color.

*These, in the day when heaven was falling,  
The hour when earth's foundations fled,  
Followed their mercenary calling  
And took their wages and are dead.*

– A.E. Housman, “Epitaph on  
an Army of Mercenaries”

## About the Author

Phil Masters is the author of *Transhuman Space: Changing Times*, *Transhuman Space: Shell-Tech*, *Transhuman Space: Personnel Files 1-3*, and a chapter in *Transhuman Space: High Frontier*. He has also worked on countless other *GURPS* products, such as the *Who's Who* books and *Banestorm*, and on products for other companies. He lives and works in the UK, and he doesn't have a bodyguard.



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